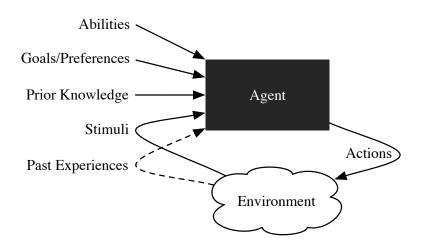
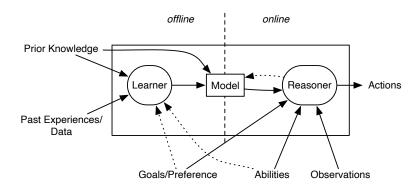
# Review: What is Artificial Intelligence?

- Artificial Intelligence is the synthesis and analysis of computational agents that act intelligently.
- An agent is something that acts in an environment.
- An agent acts intelligently if:
  - its actions are appropriate for its goals and circumstances
  - it is flexible to changing environments and goals
  - it learns from experience
  - it makes appropriate choices given perceptual and computational limitations

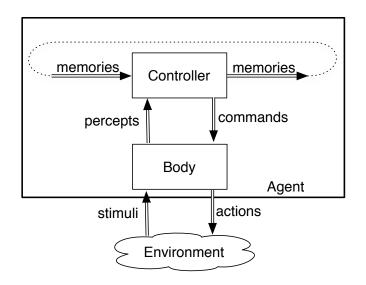
# Review: Agents acting in an environment



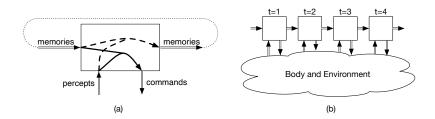
#### Inside Black Box



### Controller



# Functions implemented in a controller

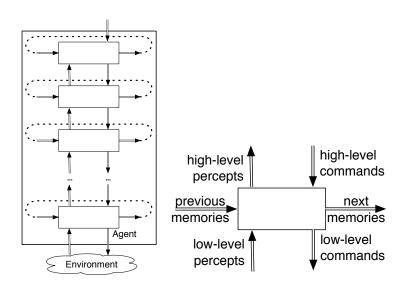


For discrete time, a controller implements:

- belief state function returns next belief state / memory.What should it remember?
- command function returns commands to body.
  What should it do?

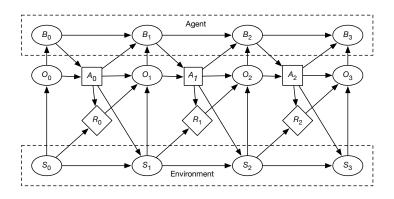


# Hierarchical Robotic System Architecture





## Partial Observability



 $B_i$  agent's belief state at time i.

 $A_i$  agent's action.

 $O_i$  is what the agent observes.

 $R_i$  is the reward.

 $S_i$  is the world state.

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