

Ontologies and Knowledge Sharing

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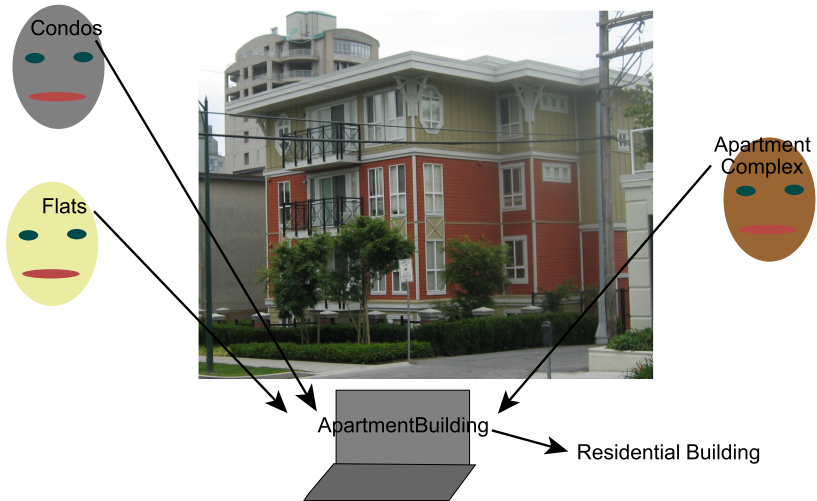
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 - ▶ If already defined, what symbol has been used for it?
 - ▶ If not already defined, what can it be defined in terms of?

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- An **ontology** is a specification of a conceptualization. An ontology specifies the meanings of the symbols in an information system.

Mapping from a conceptualization to a symbol



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- Different knowledge bases can use different ontologies.
- To allow KBs based on different ontologies to inter-operate, there must be mapping between ontologies.
- It has to be in user's interests to use an ontology.
- The computer doesn't understand the meaning of the symbols. The formalism can constrain the meaning, but can't define it.

- **XML** the Extensible Markup Language provides generic syntax.
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- **RDF** the Resource Description Framework is a language of triples
- **OWL** the Web Ontology Language, defines some primitive properties that can be used to define terminology. (Uses multiple alternative syntaxes).

Main Components of an Ontology

- **Individuals** the things / objects in the world (not usually specified as part of the ontology)
- **Classes** sets of individuals
- **Properties** between individuals and their values

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- Without the determining equality, we can't count!
- In OWL we can specify:
 - owl:SameIndividual(i_1, i_2)
 - owl:DifferentIndividuals(i_1, i_3)

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- Different classes are not necessarily disjoint.
E.g., a building can be both a commercial building and a residential building.

Example Concepts in an Ontology

The following are some of the concepts in an ontology for documents.

<http://www.cs.umd.edu/projects/plus/DAML/onts/docmnt1.0.daml>

homepage	correspondence	publication
letter	periodical	article
book	email	magazine
journal	document	communication
workshopPaper	journalPaper	discussion
newspaper	PersonalHomepage	speech

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- An *ObjectProperty* is a property whose range is an individual.
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- There can also be property hierarchies:

`owl:subPropertyOf(livesIn, enclosure)`

`owl:subPropertyOf(principalResidence, livesIn)`

- One property can be inverse of another
owl:InverseObjectProperties(*livesIn*, *hasResident*)

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(Which of these are only applicable to object properties?)
- We can also state the minimum and maximal cardinality of a property.

owl:minCardinality(*principalResidence*, 1)

owl:maxCardinality(*principalResidence*, 1)

Property and Class Restrictions

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$homeOwner \subseteq person \cap \{x : \exists h \in house \text{ such that } x \text{ owns } h\}$

owl:subClassOf(homeOwner, person)

owl:subClassOf(*homeOwner*,
owl:ObjectSomeValuesFrom(*owns*, *house*))

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- Tools for mapping one ontology to another allow inter-operation of different knowledge bases.
- The semantic web promises to allow two pieces of information to be combined if
 - ▶ they both adhere to an ontology
 - ▶ these are the same ontology or there is a mapping between them.

Example: Apartment Building

An apartment building is a residential building with more than two units and they are rented.

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```
Declaration(ObjectProperty(:numberOfunits))
FunctionalObjectProperty(:numberOfunits)
ObjectPropertyDomain(:numberOfunits :ResidentialBuilding)
ObjectPropertyRange(:numberOfunits
                    ObjectOneOf(:two :one :moreThanTwo))
```

```
Declaration(Class(:ApartmentBuilding))
EquivalentClasses(:ApartmentBuilding
                  ObjectIntersectionOf(
                    :ResidentialBuilding
                    ObjectHasValue(:numberOfunits :moreThanTwo)
                    ObjectHasValue(:ownership :rental)))
```

Example: hotel ontology

Define the following:

- Room
- BathRoom
- StandardRoom - what is rented as a room in a hotel
- Suite
- RoomOnly

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- Hotel
- HasForRent
- AllSuitesHotel
- NoSuitesHotel
- HasSuitesHotel

A top-level ontology

- provides a definition of *everything* at a very abstract level.
- provides a useful categorization on which to base other ontologies.
- facilitates the integration of domain ontologies.

At the top is **entity**. OWL calls the top of the hierarchy **thing**. Essentially, everything is an entity.

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E.g., 17, set of all mammals on Earth, an email, a course

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- A **continuant** exists in an instance of time and maintains its identity through time.
Examples: person, a finger, a country, a smile, the smell of a flower, an email, Newtonian mechanics
- An **occurrent** has temporal parts.
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Alternative: a four-dimensional or **perdurant** view where objects exist in the space-time.

- A person is a trajectory through space and time
- At any time, a person is a snapshot of the four-dimensional trajectory.

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For example, the end of a lecture, the first goal in the 2022 FIFA World Cup final.

Some ontologies

- <https://schema.org>
- Smomed CT:
<https://www.snomed.org/five-step-briefing> or
<https://browser.ihtsdotools.org/>
-

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 - ▶ What processing has been done to the data?

FAIR principles for data:

- *Findable* – the (meta)data uses unique persistent identifiers, such as IRIs.
- *Accessible* – the data is available using free and open protocols, and the metadata is accessible even when the data is not.
- *Interoperable* – the vocabulary is defined using formal knowledge representation languages (ontologies).
- *Reusable* – the data uses rich metadata, including provenance, and an appropriate open license, so that the community can use the data.