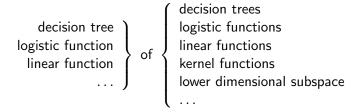
Composite Models

Many methods can be see as:



E.g., neural networks, regression trees, random forest, ... Some combinations don't help.

Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$



Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$



Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$

Where the the features F_i come from?

• Input features.



Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$

- Input features.
- Boolean functions (e.g., using "and", "or", "equals", "greater than") of input features



Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$

- Input features.
- ullet Boolean functions (e.g., using "and", "or", "equals", "greater than") of input features \longrightarrow gradient boosted trees

Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$

- Input features.
- Boolean functions (e.g., using "and", "or", "equals", "greater than") of input features → gradient boosted trees
- Piecewise linear functions of input features



Consider a generalized linear model

$$\hat{Y} = f(w_0 + w_1 * F_1 * \dots w_m * F_m)$$

- Input features.
- Boolean functions (e.g., using "and", "or", "equals", "greater than") of input features → gradient boosted trees



Boosting uses a sequence of learners where each one learns from the errors of the previous ones.



Boosting uses a sequence of learners where each one learns from the errors of the previous ones.

The features of a boosting algorithm are:

There is a sequence of base learners
 e.g., small decision trees or (squashed) linear functions.

Boosting uses a sequence of learners where each one learns from the errors of the previous ones.

The features of a boosting algorithm are:

- There is a sequence of base learners
 e.g., small decision trees or (squashed) linear functions.
- Each learner is trained to fit the examples that the previous learners did not fit well.

Boosting uses a sequence of learners where each one learns from the errors of the previous ones.

The features of a boosting algorithm are:

- There is a sequence of base learners
 e.g., small decision trees or (squashed) linear functions.
- Each learner is trained to fit the examples that the previous learners did not fit well.
- The final prediction uses a mix (e.g., sum, weighted mean, or mode) of the predictions of each learner.

Boosting uses a sequence of learners where each one learns from the errors of the previous ones.

The features of a boosting algorithm are:

- There is a sequence of base learners
 e.g., small decision trees or (squashed) linear functions.
- Each learner is trained to fit the examples that the previous learners did not fit well.
- The final prediction uses a mix (e.g., sum, weighted mean, or mode) of the predictions of each learner.

The base learners can be weak learners.

They do not need to be very good; just better than random!



Boosting uses a sequence of learners where each one learns from the errors of the previous ones.

The features of a boosting algorithm are:

- There is a sequence of base learners
 e.g., small decision trees or (squashed) linear functions.
- Each learner is trained to fit the examples that the previous learners did not fit well.
- The final prediction uses a mix (e.g., sum, weighted mean, or mode) of the predictions of each learner.

The base learners can be weak learners.

They do not need to be very good; just better than random! These weak learners are then boosted to be components in the ensemble that performs better than any of them.



ullet Hyperparameter K is the number of rounds of boosting.



- Hyperparameter K is the number of rounds of boosting.
- The final prediction is

$$p_0 + d_1(X) + \cdots + d_K(X)$$

where p_0 is an initial prediction e.g., mean of training data.



- Hyperparameter K is the number of rounds of boosting.
- The final prediction is

$$p_0 + d_1(X) + \cdots + d_K(X)$$

where p_0 is an initial prediction e.g., mean of training data.

The ith prediction is

$$p_i(X) = p_0 + d_1(X) + \cdots + d_i(X).$$

Then $p_i(X) =$



- Hyperparameter K is the number of rounds of boosting.
- The final prediction is

$$p_0 + d_1(X) + \cdots + d_K(X)$$

where p_0 is an initial prediction e.g., mean of training data.

• The ith prediction is

$$p_i(X) = p_0 + d_1(X) + \cdots + d_i(X).$$

Then $p_i(X) = p_{i-1}(X) + d_i(X)$.



•
$$p_i(X) = p_{i-1}(X) + d_i(X)$$
.



- $p_i(X) = p_{i-1}(X) + d_i(X)$.
- Each d_i is constructed so that the error of p_i is minimal, given that p_{i-1} is fixed.



- $p_i(X) = p_{i-1}(X) + d_i(X)$.
- Each d_i is constructed so that the error of p_i is minimal, given that p_{i-1} is fixed.
- ullet At each stage, the base learner learns \widehat{d}_i to minimize

$$\sum_{e} \textit{loss}(\textit{p}_{i-1}(e) + \widehat{\textit{d}}_{i}(e), \textit{Y}(e)) = \sum_{e} \textit{loss}(\widehat{\textit{d}}_{i}(e), \textit{Y}(e) - \textit{p}_{i-1}(e)).$$

for any loss based on the difference between the actual and predicated value. (Which are these?)



- $p_i(X) = p_{i-1}(X) + d_i(X)$.
- Each d_i is constructed so that the error of p_i is minimal, given that p_{i-1} is fixed.
- ullet At each stage, the base learner learns \widehat{d}_i to minimize

$$\sum_{e} loss(p_{i-1}(e) + \widehat{d}_i(e), Y(e)) = \sum_{e} loss(\widehat{d}_i(e), Y(e) - p_{i-1}(e)).$$

for any loss based on the difference between the actual and predicated value. (Which are these?)

• The *i*th learner learns $d_i(e)$ to fit $Y_i(e) - p_{i-1}(e)$.



- $p_i(X) = p_{i-1}(X) + d_i(X)$.
- Each d_i is constructed so that the error of p_i is minimal, given that p_{i-1} is fixed.
- ullet At each stage, the base learner learns \widehat{d}_i to minimize

$$\sum_{e} \textit{loss}(\textit{p}_{i-1}(e) + \widehat{\textit{d}}_{i}(e), \textit{Y}(e)) = \sum_{e} \textit{loss}(\widehat{\textit{d}}_{i}(e), \textit{Y}(e) - \textit{p}_{i-1}(e)).$$

for any loss based on the difference between the actual and predicated value. (Which are these?)

• The *i*th learner learns $d_i(e)$ to fit $Y_i(e) - p_{i-1}(e)$. This is equivalent to learning from a modified dataset, where the previous prediction is subtracted from the actual value of the training set.



- $p_i(X) = p_{i-1}(X) + d_i(X)$.
- Each d_i is constructed so that the error of p_i is minimal, given that p_{i-1} is fixed.
- ullet At each stage, the base learner learns \widehat{d}_i to minimize

$$\sum_{e} loss(p_{i-1}(e) + \widehat{d}_{i}(e), Y(e)) = \sum_{e} loss(\widehat{d}_{i}(e), Y(e) - p_{i-1}(e)).$$

for any loss based on the difference between the actual and predicated value. (Which are these?)

- The *i*th learner learns $d_i(e)$ to fit $Y_i(e) p_{i-1}(e)$. This is equivalent to learning from a modified dataset, where the previous prediction is subtracted from the actual value of the training set.
- Each learner is made to correct the errors of the previous prediction.



5/9

- 1: **procedure** Boosting_learner(Xs, Y, Es, L, K)
- 2: Inputs
- 3: Xs: set of input features; Y: target feature; Es: training examples; L: base learner; K: number of components in the ensemble
- 4: Output
- 5: function to make prediction on examples

- 1: **procedure** $Boosting_learner(Xs, Y, Es, L, K)$
- 2: Inputs
- 3: Xs: set of input features; Y: target feature; Es: training examples; L: base learner; K: number of components in the ensemble
- 4: Output
- 5: function to make prediction on examples
- 6: $mean := \sum_{e \in Es} Y(e)/|Es|$
- 7: define $p_0(e) = mean$

1: **procedure** Boosting_learner(Xs, Y, Es, L, K) 2: Inputs Xs: set of input features; Y: target feature; Es: 3: training examples; L: base learner; K: number of components in the ensemble Output 4: 5: function to make prediction on examples mean := $\sum_{e \in F_s} Y(e)/|E_s|$ 6: define $p_0(e) = mean$ 7: **for each** i from 1 to K do 8: let $E_i = \{\langle Xs(e), Y(e) - p_{i-1}(e) \rangle \text{ for } e \in Es \}$ 9:

```
1: procedure Boosting_learner(Xs, Y, Es, L, K)
 2:
        Inputs
            Xs: set of input features; Y: target feature; Es:
 3:
    training examples; L: base learner; K: number of components
    in the ensemble
        Output
 4:
 5:
            function to make prediction on examples
        mean := \sum_{e \in F_s} Y(e)/|E_s|
 6:
7: define p_0(e) = mean
    for each i from 1 to K do
8.
            let E_i = \{\langle Xs(e), Y(e) - p_{i-1}(e) \rangle \text{ for } e \in Es \}
 9:
            let d_i = L(E_i) \triangleright Learns function on examples given
10:
    \langle x, y \rangle pairs
```

```
1: procedure Boosting_learner(Xs, Y, Es, L, K)
 2:
        Inputs
            Xs: set of input features; Y: target feature; Es:
 3:
    training examples; L: base learner; K: number of components
    in the ensemble
        Output
 4:
 5:
            function to make prediction on examples
        mean := \sum_{e \in F_s} Y(e)/|E_s|
 6:
7: define p_0(e) = mean
8: for each i from 1 to K do
            let E_i = \{\langle Xs(e), Y(e) - p_{i-1}(e) \rangle \text{ for } e \in Es \}
g.
            let d_i = L(E_i) \triangleright Learns function on examples given
10:
    \langle x, y \rangle pairs
           define p_i(e) = p_{i-1}(e) + d_i(e)
11:
```

12:

```
1: procedure Boosting_learner(Xs, Y, Es, L, K)
 2:
        Inputs
            Xs: set of input features; Y: target feature; Es:
 3:
    training examples; L: base learner; K: number of components
    in the ensemble
        Output
 4:
 5:
            function to make prediction on examples
        mean := \sum_{e \in F_s} Y(e)/|E_s|
 6:
7: define p_0(e) = mean
8: for each i from 1 to K do
            let E_i = \{\langle Xs(e), Y(e) - p_{i-1}(e) \rangle \text{ for } e \in Es \}
g.
            let d_i = L(E_i) \triangleright Learns function on examples given
10:
    \langle x, y \rangle pairs
            define p_{i}(e) = p_{i-1}(e) + d_{i}(e)
11:
```

return p_k

• Gradient-boosted trees are generalized linear models. The features are binary decision trees, learned using boosting.

- Gradient-boosted trees are generalized linear models. The features are binary decision trees, learned using boosting.
- For regression, the loss is regularized squared error:

$$\left(\sum_{e}(\widehat{y_e}-y_e)^2\right)+\sum_{k=1}^K\Omega(f_k).$$

The regularization is $\Omega(f) = \gamma * |w| + \frac{1}{2}\lambda * \sum_{j} w_{j}^{2}$, where w is vector of weights. γ and λ are nonnegative numbers.

- Gradient-boosted trees are generalized linear models. The features are binary decision trees, learned using boosting.
- For regression, the loss is regularized squared error:

$$\left(\sum_{e}(\widehat{y_e}-y_e)^2\right)+\sum_{k=1}^K\Omega(f_k).$$

The regularization is $\Omega(f) = \gamma * |w| + \frac{1}{2}\lambda * \sum_j w_j^2$, where w is vector of weights. γ and λ are nonnegative numbers.

For Boolean classification, predict the sigmoid of sum of trees

$$\widehat{y_e} = sigmoid(\sum_{k=1}^{K} f_k(x_e))$$

- Gradient-boosted trees are generalized linear models. The features are binary decision trees, learned using boosting.
- For regression, the loss is regularized squared error:

$$\left(\sum_{e}(\widehat{y_e}-y_e)^2\right)+\sum_{k=1}^K\Omega(f_k).$$

The regularization is $\Omega(f) = \gamma * |w| + \frac{1}{2}\lambda * \sum_j w_j^2$, where w is vector of weights. γ and λ are nonnegative numbers.

• For Boolean classification, predict the sigmoid of sum of trees

$$\widehat{y_e} = sigmoid(\sum_{k=1}^{K} f_k(x_e))$$

Optimize sum of log loss with the same regularization:

$$\left(\sum_{e} logloss(\widehat{y_e}, y_e)\right) + \sum_{k=1}^{K} \Omega(f_k).$$



 Gradient-boosted trees, the tress are build sequentially: each tree is learned assuming the previous trees are fixed.

- Gradient-boosted trees, the tress are build sequentially: each tree is learned assuming the previous trees are fixed.
- Two issues:
 - Selecting leaf values
 - Selecting splits

- Gradient-boosted trees, the tress are build sequentially: each tree is learned assuming the previous trees are fixed.
- Two issues:
 - Selecting leaf values
 - Selecting splits
- For regression with squared error (or any loss based on the difference between the actual and predicated value), learn a tree for the difference between data and previous prediction.

Selecting Leaf Values: Boolean Classification

• For the tth tree, optimize log loss with L2 regularization:

$$\begin{split} \widehat{y_e}^{(t)} &= sigmoid(\sum_{k=1}^t f_k(x_e)) \\ \mathcal{L}^{(t)} &= \sum_e logloss(\widehat{y_e}^{(t)}, y_e) + \frac{1}{2}\lambda * \sum_i w_i^2 + constant \end{split}$$

- Consider jth leaf, where $I_i = \{e \mid q(x_e) = j\}$ is the set of training examples that map to it.
- Taking the derivative with respect to w_i:

$$\frac{\partial}{\partial w_j} \mathcal{L}^{(t)} = \lambda * w_j + \sum_{e \in I_j} (\widehat{y_e} - y_e)$$

A gradient descent step gives (Newton-Raphson method):

$$w_{j} = \frac{\sum_{e \in I_{j}} (y_{e} - \widehat{y_{e}}^{(t-1)})}{\sum_{e \in I_{i}} \widehat{y_{e}}^{(t-1)} * (1 - \widehat{y_{e}}^{(t-1)}) + \lambda}$$

