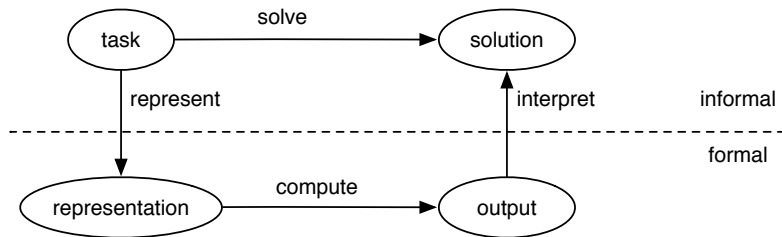


# Representations



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- able to be acquired from people, data and past experiences.



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- A **probable solution** one that is likely to be a solution.

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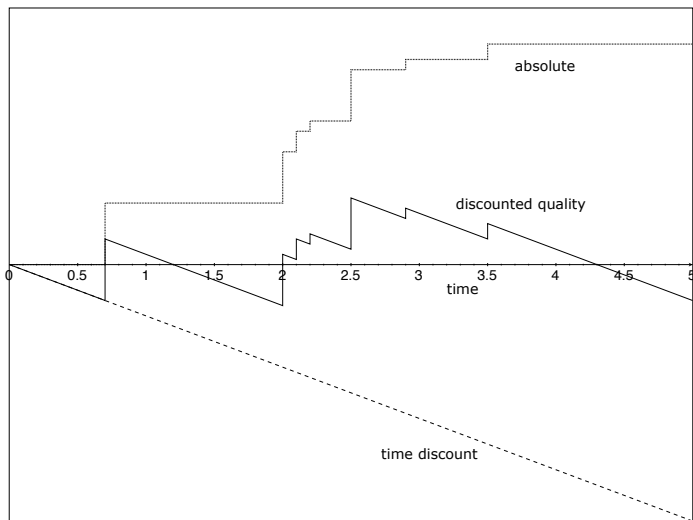
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An agent isn't just concerned about finding the right answer, but about acquiring the appropriate information, and computing it in a timely manner.

# Solution quality and computation time



# Choosing a Representation Language

We need to represent a problem to solve it on a computer.

[ problem  
→ specification of problem  
→ appropriate computation ]

Example representation languages:



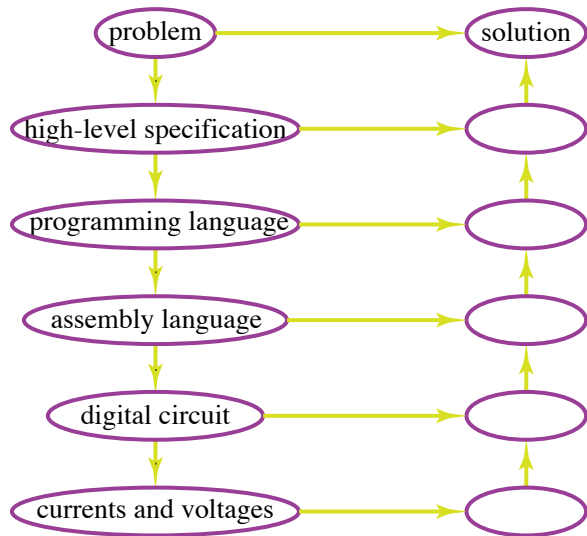
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Example representation languages: Machine Language, C++, Java, Prolog, English

# Hierarchy of representations



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## Physical symbol system hypothesis:

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The symbol level is about what symbols an agent uses to implement the knowledge level.

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- How can an agent acquire the information from data, sensing, experience, or other agents?

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It is sometime possible to use multiple levels of abstraction.

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