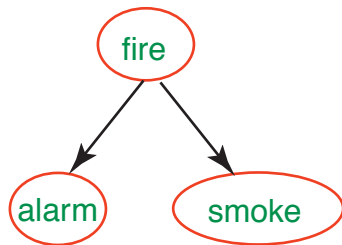


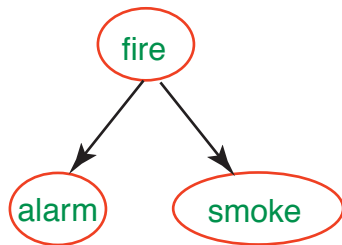
Understanding Independence: Common ancestors

- *alarm* and *smoke* are



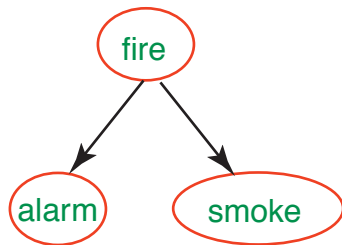
Understanding Independence: Common ancestors

- *alarm* and *smoke* are dependent



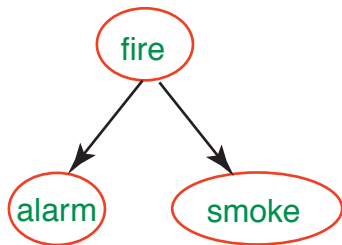
Understanding Independence: Common ancestors

- *alarm* and *smoke* are dependent
- *alarm* and *smoke* are given *fire*

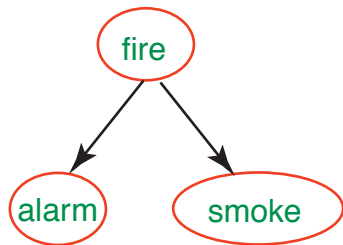


Understanding Independence: Common ancestors

- *alarm* and *smoke* are dependent
- *alarm* and *smoke* are independent given *fire*



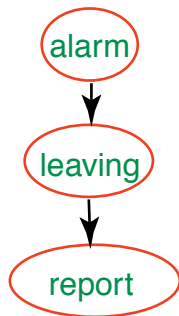
Understanding Independence: Common ancestors



- *alarm* and *smoke* are dependent
- *alarm* and *smoke* are independent given *fire*
- Intuitively, *fire* can **explain** *alarm* and *smoke*; learning one can affect the other by changing your belief in *fire*.

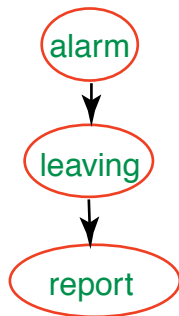
Understanding Independence: Chain

- *alarm* and *report* are

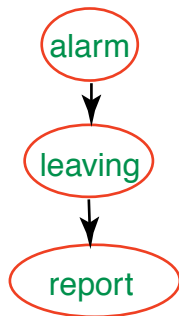


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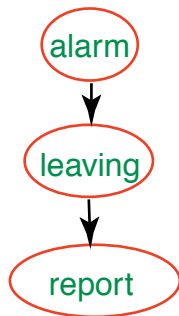


Understanding Independence: Chain



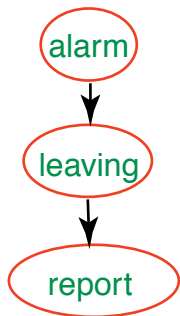
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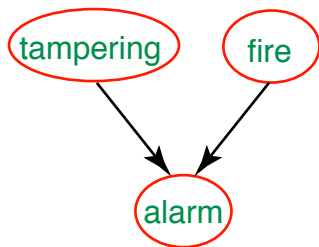
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Understanding Independence: Chain



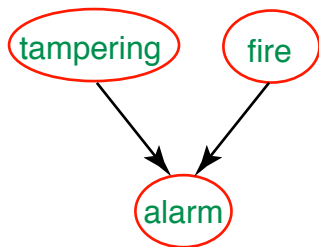
- *alarm* and *report* are dependent
- *alarm* and *report* are independent given *leaving*
- Intuitively, the only way that the *alarm* affects *report* is by affecting *leaving*.

Understanding Independence: Common descendants



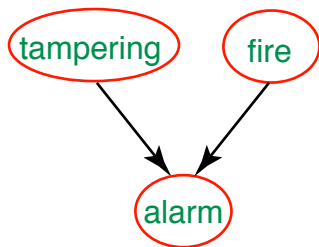
- *tampering* and *fire* are

Understanding Independence: Common descendants



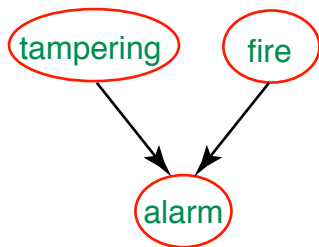
- *tampering* and *fire* are independent

Understanding Independence: Common descendants



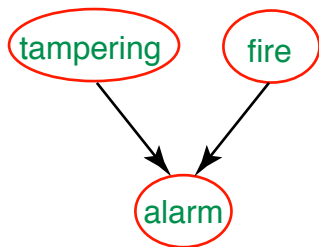
- *tampering* and *fire* are independent
- *tampering* and *fire* are given *alarm*

Understanding Independence: Common descendants



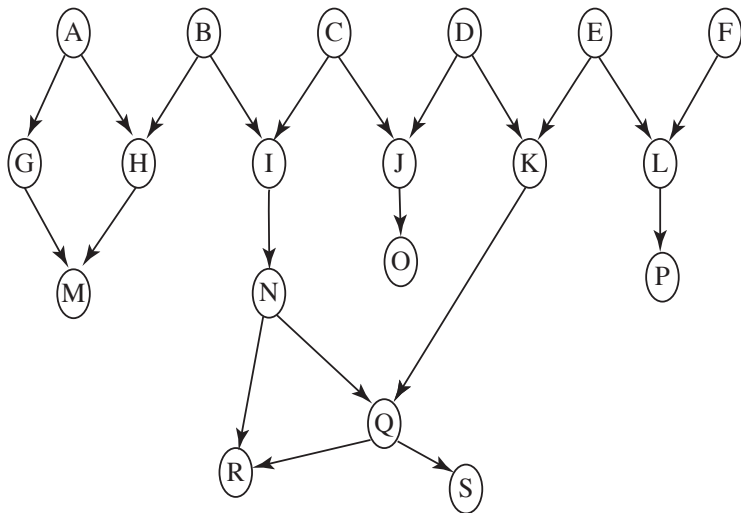
- *tampering* and *fire* are independent
- *tampering* and *fire* are dependent given *alarm*

Understanding Independence: Common descendants



- *tampering* and *fire* are independent
- *tampering* and *fire* are dependent given *alarm*
- Intuitively, *tampering* can explain away *fire*

Understanding independence: example



Understanding independence: questions

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4. Suppose you had observed a value for M ; if you were to then observe a value for N , which variables' probabilities will change?
5. Suppose you had observed B and Q ; which variables' probabilities will change when you observe N ?

What variables are affected by observing?

- If you observe variable(s) \overline{Y} , the variables whose posterior probability is different from their prior are:
 - ▶ The ancestors of \overline{Y} and
 - ▶ their descendants.
- Intuitively (if you have a causal belief network):
 - ▶ You do **abduction** to possible causes and
 - ▶ **prediction** from the causes.

- A connection is a meeting of arcs in a belief network. A connection is **open** is defined as follows:
 - ▶ If there are arcs $A \rightarrow B$ and $B \rightarrow C$ such that $B \notin \bar{Z}$, then the connection at B between A and C is open.
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d-separation

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- X is **d-connected** from Y given \bar{Z} if there is a path from X to Y , along open connections.
- X is **d-separated** from Y given \bar{Z} if it is not d-connected.

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- X is **d-separated** from Y given \bar{Z} if it is not d-connected.
- \bar{X} is independent \bar{Y} given \bar{Z} for all conditional probabilities iff \bar{X} is d-separated from \bar{Y} given \bar{Z}

Markov Random Field

A **Markov random field** is composed of

- of a set of discrete-valued random variables:
 $\mathbf{X} = \{X_1, X_2, \dots, X_n\}$ and
- a set of factors $\{f_1, \dots, f_m\}$, where a factor is a non-negative function of a subset of the variables.

and defines a joint probability distribution:

$$P(\mathbf{X} = \mathbf{x}) = \frac{1}{Z} \prod_k f_k(\mathbf{X}_k = \mathbf{x}_k).$$
$$Z = \sum_{\mathbf{x}} \prod_k f_k(\mathbf{X}_k = \mathbf{x}_k)$$

where $f_k(\mathbf{X}_k)$ is a factor on $\mathbf{X}_k \subseteq \mathbf{X}$, and \mathbf{x}_k is \mathbf{x} projected onto \mathbf{X}_k .

Z is a normalization constant known as the **partition function**.

Markov Networks and Factor graphs

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- A **belief network** is a type of Markov random field where the factors represent conditional probabilities, there is a factor for each variable, and directed graph is acyclic.

Independence in a Markov Network

- The **Markov blanket** of a variable X is the set of variables that are in factors with X .
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- X is **separated** from Y given \bar{Z} if it is not connected.
- A **positive** distribution is one that does not contain zero probabilities.
- \bar{X} is independent \bar{Y} given \bar{Z} for all positive distributions iff \bar{X} is separated from \bar{Y} given \bar{Z}

Canonical Representations

- The **parameters** of a graphical model are the numbers that define the model.
- A belief network is a **canonical representation**: given the structure and the distribution, the parameters are uniquely determined.
- A Markov random field is not a canonical representation. Many different parameterizations result in the same distribution.

Representations of Conditional Probabilities

There are many representations of conditional probabilities and factors:

- Tables
- Decision Trees
- Rules
- Weighted Logical Formulae
- Contextual Tables
- Logistic Functions

Tabular Representation

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	Prob
$P(D \mid A, B, C) :$	true	true	true	true	0.9
	true	true	true	false	0.1
	true	true	false	true	0.9
	true	true	false	false	0.1
	true	false	true	true	0.2
	true	false	true	false	0.8
	true	false	false	true	0.2
	true	false	false	false	0.8
	false	true	true	true	0.3
	false	true	true	false	0.7
	false	true	false	true	0.4
	false	true	false	false	0.6
	false	false	true	true	0.3
	false	false	true	false	0.7
false	false	false	true	0.4	
false	false	false	false	0.6	

Decision Tree Representation

Rule Representation

$$0.9: d \leftarrow a \wedge b$$

$$0.2: d \leftarrow a \wedge \neg b$$

$$0.3: d \leftarrow \neg a \wedge c$$

$$0.4: d \leftarrow \neg a \wedge \neg c$$

Weighted Logical Formulae

$$d \leftrightarrow ((a \wedge b \wedge n_0) \\ \vee (a \wedge \neg b \wedge n_1) \\ \vee (\neg a \wedge c \wedge n_2) \\ \vee (\neg a \wedge \neg c \wedge n_2))$$

n_i are independent:

$$P(n_0) = 0.9$$

$$P(n_1) = 0.2$$

$$P(n_2) = 0.3$$

$$P(n_3) = 0.4$$

Contextual-Table Representation

Logistic Functions

$$P(h | e) = \frac{P(h \wedge e)}{P(e)}$$

Logistic Functions

$$\begin{aligned}P(h | e) &= \frac{P(h \wedge e)}{P(e)} \\ &= \frac{P(h \wedge e)}{P(h \wedge e) + P(\neg h \wedge e)}\end{aligned}$$

Logistic Functions

$$\begin{aligned}P(h | e) &= \frac{P(h \wedge e)}{P(e)} \\&= \frac{P(h \wedge e)}{P(h \wedge e) + P(\neg h \wedge e)} \\&= \frac{1}{1 + P(\neg h \wedge e)/P(h \wedge e)}\end{aligned}$$

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Logistic Functions

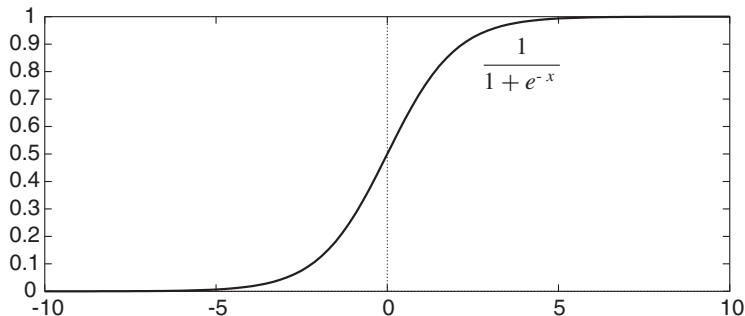
$$\begin{aligned}P(h | e) &= \frac{P(h \wedge e)}{P(e)} \\&= \frac{P(h \wedge e)}{P(h \wedge e) + P(\neg h \wedge e)} \\&= \frac{1}{1 + P(\neg h \wedge e)/P(h \wedge e)} \\&= \frac{1}{1 + e^{-\log P(h \wedge e)/P(\neg h \wedge e)}} \\&= \textit{sigmoid}(\log \textit{odds}(h | e))\end{aligned}$$

$$\textit{sigmoid}(x) = \frac{1}{1 + e^{-x}}$$

$$\textit{odds}(h | e) = \frac{P(h \wedge e)}{P(\neg h \wedge e)}$$

Logistic Functions

A conditional probability is the sigmoid of the log-odds.



$$\text{sigmoid}(x) = \frac{1}{1 + e^{-x}}$$

A **logistic function** is the sigmoid of a linear function.

Logistic Representation of Conditional Probability

$$\begin{aligned}P(d | A, B, C) = & \textit{sigmoid}(0.9^\dagger * A * B \\ & + 0.2^\dagger * A * (1 - B) \\ & + 0.3^\dagger * (1 - A) * C \\ & + 0.4^\dagger * (1 - A) * (1 - C))\end{aligned}$$

where 0.9^\dagger is $\textit{sigmoid}^{-1}(0.9)$.

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where 0.9^\dagger is $\textit{sigmoid}^{-1}(0.9)$.

$$\begin{aligned}P(d | A, B, C) = & \textit{sigmoid}(0.4^\dagger \\ & + (0.2^\dagger - 0.4^\dagger) * A \\ & + (0.9^\dagger - 0.2^\dagger) * A * B \\ & + \dots)\end{aligned}$$